

Implementation of SUMO (Simulation of Urban Mobility) and OSM (Open Street Map) using Chidambaram City

P.Velmurugan⁽¹⁾ Ph.D - Research Scholar
Division of Computer & Information Science
Annamalai University, Annamalai Nagar,
Chidambaram, Tamilnadu, India.

Dr.B.Ashok⁽²⁾ Assistant Professor
Division of Computer & Information Science
Annamalai University, Annamalai Nagar,
Chidambaram, Tamilnadu, India.

Abstract: The VANET simulation is a completely subset of MANETs simulation, but completely different from MANETs communication, VANET environment impose new issues and requirements, like constrained road topology, multi-path fading and roadside communication, traffic lights, traffic jam, traffic flow models, trip models, different vehicular speed, drivers' activity, location etc. Now, there are VANET mobility provided, network simulators, and VANET simulators. This paper presents a comprehensive study and comparisons of the varied publicly available VANET simulation applications and their components. Especially, we contrast their applications characteristics, graphical interface (GUI), popularity, simple use, input requirements, output visualization capability, accuracy of simulation, etc. Finally, while each of the calculated simulators provides an direct simulation environment for VANETs, clarification and further contributions are require before they will be commonly employed by the research group. This framework makes use of the open source applications called "Simulation of Urban Mobility"(sumo) and the "input trajectory files" feature of Opnet Modeler. The OpenStreetMap is made of everyone who takes part in it, and hearing each other's voices during a coordinated way, on a regular basis, will help prioritize where work is required and what actions to pursue. It ensures a standard thanks to engage. Surveying can help set up mechanisms to route issues to the correct place, share pathways for OpenStreetMap members to contribute and address problems, and identify where the project as an entire needs more help to return up with answers. We will identify people and topics for more in depth follow up. This may only work and be useful if there's actual follow through and transparency on what we hear through surveys.

Keywords: *VANET – vehicular Ad-hac Network; SUMO - Simulation of Urban Mobility; OSM - OpenStreetMap; GUI- Graphical User Interface*

1. Introduction

Starting with the idea of making driving safer by inter-vehicle communication, the concept of vehicular networks or vehicular ad hoc networks (vanets) has been extended to a large collection of various applications that can profit from wireless communication between vehicles. Vehicles are not

only communicating between each other, but are also getting information from and sending data to infrastructure units. This particular context has various specification like the deployment of safety software that have critical requirements regarding communications. Classical ad hoc routing protocol (AODV, OLSR, GPSR) are usable in vanet, but

they are not adapted to the specification of these networks.

Through this paper, mappers get access to survey data for OpenStreetMap surveyed by others. This path, you're not dependent solely on (Bing) satellite images when mapping a neighborhood distant from your home and can map first-hand survey data. Surveyors on the other hand can publish their surveys here for others to process if they can not or don't need to input the data themselves, for instance when on travel and with limited access to the web .

Paper as appeared in figure 1 of cycle stream, we have taken the provincial interstate and metropolitan city based situation for reproduction .The genuine guides are taken from the open road guide of mumbai–pune express interstate for provincial situation and clinical square Nagpur for metropolitan city based situation. The guides are altered in Java Open Street Map manager (JOSM) to eliminate the undesirable territories like structures, streams and so forth after the altering of genuine guides the yield record is given to the SUMO (Simulation of Urban Mobility) for reproducing the genuine traffic situation of vehicular organization.The yield of this SUMO is utilized in network Simulator (NS-2) for the examination of different QoS boundaries.

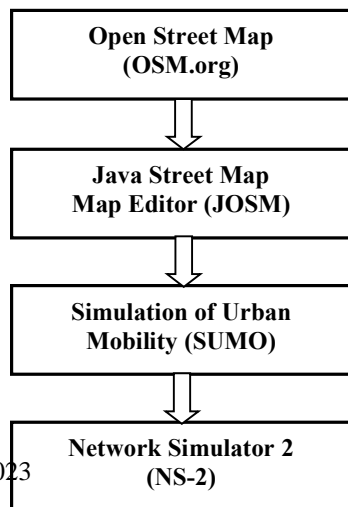


Figure 1: Process flow for capturing real time mobility model

VANET Routing convention has huge part in execution in view of sending &receiving bundles. There are number of steering conventions has produced for remote Adhoc network. VANET steering convention fundamentally arranged into two kinds: Proactive and responsive directing conventions. In proactive steering convention ,it keep up the course data at all hubs and update the table appropriately. In receptive steering convention, it keeping up the course data for hubs on request.

In this paper ,the recreation and correlation is performed based on two diverse directing convention. AODV(Adhoc on request separation vector Routing) and AMODV (Adhoc on request multipath separation vector steering) conventions[4].

a) AODV: Adhoc on request separation vector directing is the responsive steering convention that utilizes Adhoc on request steering to build up a way between source to objective. At the point when Source hub S needs to send data to objective hub D, the course disclosure measure dependent on flooding of RREQ bundle .As a hub forward course demand parcel ,it set an opposite way from itself to hub from the neighboring hubs from which it get the principal duplicate of RREQ.Toward the end the course disclosure measure, source hub sends the data along the way.

b) AMODV: AMODV is the expansion to the AODV convention for figuring multipath ways.

The directing sections for every objections contains jump to-bounce check .All the following jump have same succession number .for every objections, a hub keeps up the publicized jump tally. AMODV can be utilized to discover hub disjoint or interface disjoint courses.

2. Overview of SUMO (Simulation of Urban Mobility)

SUMO isn't only a traffic simulation, but rather a set of applications, which help to prepare and to perform the simulation of a traffic scenario. Because the simulation software "sumo", which is included within a set, uses own formats for road networks and traffic demand, both need to be imported or generated from existing sources of various kind. Having the simulation of large-scale sector because the major software for sumo in mind, much effort has been put into the planning and implementation of heuristics which determine missing, but needed attributes. Within the following, the applications included within the suite are presented, dividing them by their purpose: network generation, demand generation, and simulation [1].

A. Road Network Generation

SUMO road networks represent real-world networks as graphs, where nodes are intersections, and roads are represented by corners. Intersections consist of a position, a shape, and right-of-way rules, which can be overwritten by a traffic signal. Edges are unidirectional connections between two nodes and contain a fixed number of lanes. A lane contains geometry, the information about vehicle classes allowed thereon, and therefore the

maximum allowed speed. Therefore, changes within the number of lanes along a road are represented using multiple edges.

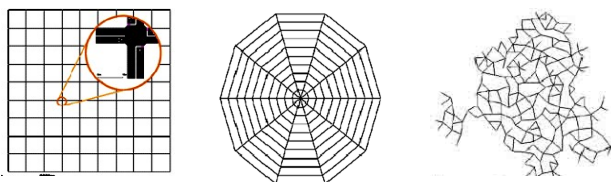


Figure 2. Examples of abstract road networks as built using "netgenerate"; from left to right: grid ("manhattan", spider, and random network)

Such a view on road networks is common; though another approaches, such as Vissim's [2] network format or the OpenDRIVE [3] format, exist. Besides this basic outlook on a road network, SUMO road networks include traffic signal plans, and connections between lanes across an intersections describing which lanes are often used to reach a subsequent lane. SUMO road networks are often either generated using an application named "netgenerate" or by importing a digital road map using "netconvert". netgenerate builds three different sorts of abstract road networks: "manhattan"-like grid networks, circular "spider-net" networks, and random networks. Each of the generation algorithms has a set of options, which allow adjusting the network's properties. Figure 2 shows samples of the generated networks.

B. Original OpenStreetMap Network of Chidambaram

The road network importer netconvert converts networks from other traffic simulators like VISUM [5], Vissim, or MATSim [6]. It also reads other common digital road network formats, like shape files or OpenStreetMap [7]. Besides these

formats, netconvert is additionally capable to read less known formats, such as Open DRIVE or the RoboCup network format. Figures 3 & 4 shows the potential to import road networks from OpenStreetMap by example, comparing the first rendering on OpenStreetMap’s websites against SUMO rendering of the imported network.

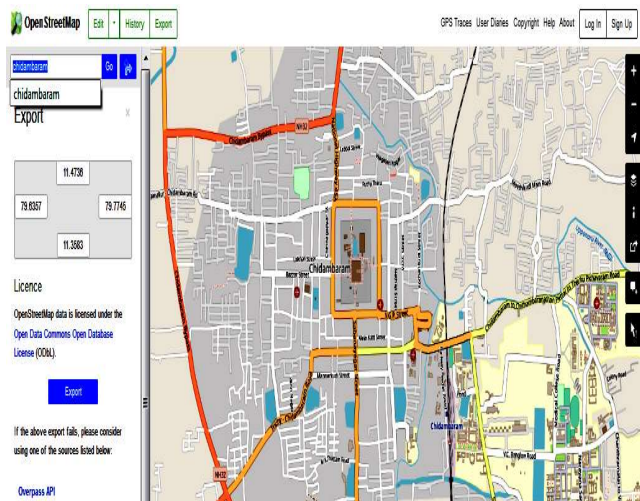


Figure 3. Original OpenStreetMap network of Chidambaram.

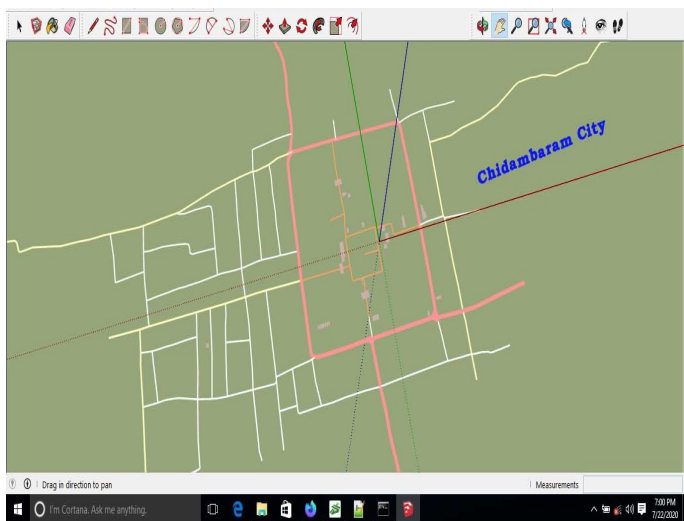


Figure 4. Chidambaram network imported into SUMO.

3. The Simulation

A. Basic Paradigms

SUMO is imagined to reproduce a traffic street organization of the size of a city.

As the recreation is multi-modular, which implies that not exclusively are vehicle developments inside the city demonstrated, yet additionally open vehicle frameworks on the road organization, including elective train organizations, the nuclear portion of the reproduction is a solitary person. This person is portrayed by a flight time and the course he/she takes which again is comprised of subroutes that depict a solitary traffic methodology [5].

Along these lines, a reproduced person may take his/her vehicle to the closest open transportation framework station and go ahead with his movement by different methods for transport. Aside from developments utilizing mechanized vehicles, an person may likewise walk. Strolling isn't recreated at everything except is demonstrated assessing the time the individual requirements to arrive at the aim Figure.5 displays a compound route [5].



Figure 5. Multimodality

The traffic flow is simulated microscopically. This implies, that each vehicle that moves inside the mimicked network is demonstrated separately and has a specific spot and speed. In each time step which has a term of 1s, these qualities are refreshed in reliance to the vehicle ahead and the road network the vehicle is

proceeding onward. The reproduction of road vehicles is time-discrete and space-persistent. As our vehicle driver model is constant - as most of vehicle driver models are - we chose to utilize this method.

When mimicking traffic, the road ascribes, such as, greatest speed and option to do rules, are respected.

B. SUMO Software Development

Being a device for traffic research, SUMO is intended to be quick and precise as opposed to attempting to be a product that is lovely to take a gander at. In this way, in spite of the fact that the execution of a GUI will be one of our next errands, the principle program is intended to be begun from an order line and produce a yield which must be post-prepared when one needs visual outcomes. This forestall information emerging from the GUI from hindering the framework, giving more memory and framework time to the recreation itself.

SUMO is executed in C++. During advancement, we attempt to utilize just normalized pieces of this language. One of them is the STL which – when not coming legitimately with the compiler – might be furthermore downloaded as free executions exist (STLPort 2001).

SUMO - Latest Release (Version 1.7.0)

Release date: 09.09.2020

1) MS Windows binaries

Contains the binaries (32 or 64 bit), all dlls needed, the examples, tools, and documentation in HTML format.

- Download 64 bit installer: sumo-win64-1.7.0.msi 139.9 MB

- Download 64 bit zip: sumo-win64-1.7.0.zip 124.9 MB
- Download 64 bit zip with all extras: sumo-win64extra-1.7.0.zip 158.2 MB
- Download 32 bit installer:sumo-win32-1.7.0.msi 127.9 MB
- Download 32 bit zip: sumo-win32-1.7.0.zip 117 MB

2) Sources

Includes sources, examples, and CMake-files for creating Visual Studio solutions or Linux Makefiles. Does not contain tests. Download as:

- sumo-src-1.7.0.tar.gz 48.7 MB
- sumo-src-1.7.0.zip 52 MB

3) All-inclusive-tarball

Includes sources, tests and docs but no binaries. Download as:

- sumo-all-1.7.0.tar.gz 205.4 MB

4) Linux binaries

The community maintains several repositories notably at the open build service. For a detailed list of repositories see below.

Furthermore there are a debian and an ubuntu launchpad project as well as an archlinux package:

- ✓ <https://salsa.debian.org/science-team/sumo.git>
- ✓ <https://launchpad.net/~sumo>
- ✓ <https://aur.archlinux.org/packages/sumo>

To add the most recent sumo to your ubuntu you will need to do:

```
sudo add-apt-repository ppa:sumo/stable
sudo apt-get update
sudo apt-get install sumo sumo-tools sumo-doc
```

5) **Planned**

Other tools are planned due to the growing number of different project investing various topics and methods.

Some planned modules are:

- Traffic light optimization.
- Post-processing tools for raw-output evaluation.

4. **Conclusions**

We attempt to assemble and set up a typical stage for traffic research by giving a reenactment

apparatus that might be applied by non-programming clients in a straightforward manner supporting them with strategies and instruments generally required when taking a shot at traffic recreations. Because of its high transportability, the instrument might be utilized on various working frameworks.

Other than this, the stage is likewise extendable by others so as to permit them to improve the product and incorporate thoughts we have not considered. Furthermore, models initially executed might be supplanted by own techniques permitting their correlation with the current models in regard to the reproduction quality and speed.

5. **References**

- [1] Daniel Krajzewicz, Jakob Erdmann, Michael Behrisch, and Laura Bieker Institute of Transportation Systems Recent Development and Applications of SUMO – Simulation of Urban Mobility International Journal on Advances in Systems and Measurements, vol5no3&4, year 2012.
- [2] PTV AG, Vissim homepage [Online], <http://www.ptv-vision.com/en-uk/products/vision-traffic-suite/ptv-vissim/overview/>, accessed July 03, 2012.
- [3] OpenDRIVE consortium, OpenDRIVE homepage [Online], <http://www.opendrive.org/>, accessed July 03, 2012.
- [4] Simulation of Urban Mobility (Sumo) For Evaluating Qos Parameters For Vehicular Adhoc Network, IOSR Journal of Electronics and Communication Engineering (IOSR-JECE) e-ISSN: 2278-2834,p- ISSN: 2278-8735. Volume 11, Issue 1, Ver. I (Jan. - Feb .2016), PP 33-36
- [5] SUMO (Simulation of Urban MObility) An open-source traffic simulation. Conference Paper January 2002.
- [6] Simulation of Urban Mobility. <https://sumo.dlr.de/docs/Downloads.php>.
- [7] Directorate General VII - Transport of the European Commission. „SMARTTEST home page“.
- [8] SUMO: G. Hertkorn, D. Krajzewicz, C. Rössel. 2002. SUMO Homepage. <http://sumo.sourceforge.net>
- [9] A. Artuñedo, J. Godoy, and J. Villagra, ``Smooth path planning for urban autonomous driving using OpenStreetMaps," in *Proc. IEEE Intell. Vehicles Symp. (IV)*, Jun. 2017, pp. 837_842
- [10] C. Guo, K. Kidono, J. Meguro, Y. Kojima, M. Ogawa, and T. Naito, ``A low-cost solution for automatic lane-level map generation using conventional in-car sensors," *IEEE Trans. Intell. Transp. Syst.*, vol. 17, no. 8,pp. 2355_2366, Aug. 2016.

- [11] K. Chen, W. Lu, F. Xue, P. Tang, and L. H. Li, "Automatic building information model reconstruction in high-density urban areas: Augmenting multi-source data with architectural knowledge," *Autom. Construction*, vol. 93, pp. 22_34, Sep. 2018.
- [12] SUMO (Simulation of Urban Mobility) An open-source traffic simulation conference 4th middle east symposium on Simulation and modeling January 2012.